

# RHAA SCORE CARD

Contestant:		Class:	Score:
Horse Name:	Judge:	Draw:	

Scoring for each segment ranges from 1 to 100, with each segment beginning at 70  
 -1½: Extremely Poor, -1: Very Poor, -½: Poor, 0: Correct, +½: Good, +1: Very Good, +1½: Excellent  
 Judge may blow whistle at any time to terminate a run. A score of zero will be given if work is not completed at that time.

REINING	Spins		Circles & Changes		Rollbacks		Stop & Back	PENALTY TOTAL	SCORE	OFF PATTERN
	L	R	L	R	L	R				
Penalty										
Score										

COW WORK	Box	Rate	Fence Turns		Position & Control	Degree of Difficulty	Eye Appeal	PENALTY TOTAL	SCORE	OFF PATTERN
			L	R						
Penalty										
Score										

ROPING	Track	Rate	Stop	Pull	Position & Control	Degree of Difficulty	Eye Appeal	PENALTY TOTAL	SCORE	OFF PATTERN
Score										

## REINING PENALTIES

### ½ Point Penalties

- Over / under spin (1/8)
- Starting circle at a trot to first quarter of circle
- Delayed change by 1 stride
- Exiting rollback at a trot
- Being less than 20 ft from wall/fence during stop or rollback

### 1 Point Penalties

- Out of lead each quarter circle, figure eight or a round end of run down
- Scotch or hesitation in run down to a stop

### 2 Point Penalties

- Break of gait
- Freeze up in spins/rollbacks

### 5 Point Penalties

- Spurring ahead of cinch
- Blatant disobedience
- Use of second hand on reins unless junior horse
- More than one finger between reins or not having a closed fist with romal reins

### Disqualifications – Zero Score

- Illegal equipment
- Bloody mouth
- Improper western attire
- Abuse
- Falling of the horse or rider when the rider is separated from the horse

### Off Pattern

- Failure to perform required maneuvers: cannot place above those who perform all maneuvers

## COW WORK PENALTIES

### 1 Point Penalties

- (A) Loss of working advantage
- (M) Failure to drive cow past middle marker on first turn
- (C) Using the corner or end of arena to turn cow
- (L) Each length past cow on fence turns
- (F) Changing sides or crossing arena to make fence turn

### 3 Point Penalties

- (E) Exhausting cow before roping
- (H) Hanging up on fence turn
- (K) Knocking down cow without having working advantage

### 5 Point Penalties

- (T) Failure to get a fence turn each direction
- (B) Spurring ahead of cinch
- (D) Blatant disobedience
- (S) Use of second hand on reins unless junior horse
- (R) More than one finger between reins or not having closed fist with romal reins

### Disqualifications – Zero Score

- Illegal equipment
- Bloody mouth
- Improper western attire
- Abuse
- Falling of the horse or rider when the rider is separated from the horse

### Off Pattern

- Turn tail to cow
- Schooling between cows or between reining & cow work

## ROPING PENALTIES

### 1 Point Penalties

- (T) Tracking or working out of position
- (R) Not rating
- (P) Not pulling straight

### 3 Point Penalties

- (L) First missed loop
- (K) Knocking down cow
- (E) Exhausting cow before roping

### 5 Point Penalties

- (B) Spurring ahead of cinch
- (D) Blatant disobedience
- (S) Second missed loop (cancelling 3 point penalty)

### Disqualifications – Zero Score

- Illegal equipment
- Bloody mouth
- Improper western attire
- Abuse
- Falling of the horse or rider when the rider is separated from the horse
- Pulling animal that is down by the neck

### Off Pattern

- Loss of rope after catch or rope comes off saddle horn
- Two missed loops

